

V 1017  
C4 B8  
Copy 1

# LE CERCLE.

---

Queen of Summer Games.

Also,

ADAPTED FOR THE PARLOR.

Patented Oct. 19, 1869.

---

BOSTON:  
D. B. BROOKS & BROTHER.  
1871.

# PAT. FIELD AND LAWN TENT.



## Ornamental, Portable, Water and Mildew Proof.

Can be spread or closed by a Child as quickly as an umbrella, and weighing less than 40 lbs. it is easily carried. It is elegant in its appearance; and for warm weather is the most comfortable arrangement of its kind ever invented. It is light, strong, and durable; *very easily moved* from one place to another, affording at the same time an open prospect, free circulation of air and protection from the sun's rays. The covering is warranted to be impervious to rain.

The common size now made has a spread of 11 feet in diameter, but can be made to order larger or smaller, and with curtain or wall to reach the ground.

For public or private houses, that have summer visitors or parties who engage in *Le Cercle*, Croquet, Base Ball and other field games, or for private families, it is equally desirable and valuable.

Price, . . . . . \$25.00.

Complete, Water and Mildew Proof, with Socket, Circular Table and Flag,

If this Tent or the **Le Cercle** game cannot be obtained of the Local Dealer, by forming a club and ordering three or more at once, a discount will be allowed, which will ordinarily pay the freight on each tent or set.

# LE CERCLE.

---

"The Queen of the Summer Games."

ALSO

*Brooks, D. B. + brother, John*

ADAPTED FOR THE PARLOR.

---


Patented Oct. 19, 1869.




BOSTON:  
D. B. BROOKS & BROTHER.  
1871.

# LE CERCLE.

---

 THE inventor of this beautiful game is induced to offer it to the public at the earnest solicitations of his friends, and hopes that it will be well received by all lovers of field games; the great diversity of play offered being one of its chief attractions to those having played Croquet.

[Entered according to Act of Congress, in the year 1871, by D. B. BROOKS & BRO., in the Office of the Librarian of Congress at Washington.]

 Every important feature of "LE CERCLE," has been patented, and information of an infringement by any individual is solicited.

## **LE CERCLE**

Admits of much more variety and far greater skill in playing than Croquet, and also can be set up and played to advantage (when required) on about half the space ordinarily used for Field Croquet.

The patent ball-shaped or spherical mallet is a new and important feature, and will eventually supersede the old style croquet mallet when its merits become known;—as the present round bat, with all skilful base ball players, has wholly taken the place of the old square-sided bat.

Another peculiarity of the game is the swinging balls, 12 in number, which, when struck with the players' ball, ever so lightly, will vibrate like a pendulum, and immediately indicate which ball was struck. The iron wickets, of which ladies complain so much in Croquet, are done away with, and neatly turned wood wickets are substituted.

## Reasons why Le Cercle is superior to Croquet:

1. It can be played, when necessary, on about half the space required for Croquet; consequently, to those who have but small enclosures, or those who live in the city with limited yard room, it will be found very desirable.

2. There is no iron about the game to rust the clothing.

3. It is played with the spherical mallet, which all Croquet players will at once recognize as far superior to any of the ordinary Croquet mallets, a perfect leverage being secured.

4. A *child* can readily learn it. It also gives opportunity for much more variety and greater skill in playing.

5. It is more attractive when placed on the field. Its ornamented cross bars and stakes, elegantly painted, make a fine appearance upon the lawn.

6. The skilful player cannot rush through the game as in Croquet, and the player of moderate skill has a much better opportunity.

7. A Score Table for each player.

It is also a beautiful Parlor Game as well as for the Field, and can be played in the same manner as the out-door game.

## Implements of Play

Consist of 6 Stakes with cross-bar on top of each, 1 Ball attached to each end of the cross-bars, nearly touching the ground.

12 Wicket Pins. 6 Playing Balls. 6 Mallets: 1 Large Ball for centre of circle, called the Joker. 1 Starting Post. 1 Score Table with 6 Dials, one Dial for each player.

## Placing the Game, &c.

The diameter of the circle can be at the option of the players or to suit the size of ground. Keeping in view the fact that a game played in a large circle will allow more skill to be displayed, a circle of 15 feet in diameter, between cross-bar stakes, would suit most grounds and players.

Place the Joker in its position by driving the pin into the ground; then measure off one-half the intended diameter, and place the red or No. 1 Stake that distance from the Joker. Place the remaining five Stakes in the order of their colors from left to right, the same distance from the

Joker and equal distances apart; then place two Wicket Pins in front of each Stake, the colors to correspond, the distance from the Stake to be optional with the players, although one, one and one-third, and one and one-half mallet's length are good distances. The Pins, which form one Wicket, should be placed six inches apart. The Starting Post should be placed directly in front of, and three and one-half mallet's length from the Red or No. 1 Stake.

## Scoring Game.

- |    |                           |        |    |
|----|---------------------------|--------|----|
| 1. | Running each Wicket,      | scores | 1. |
| 2. | Each Cross Bar Stake,     | "      | 2. |
| 3. | Each swinging Ball,       | "      | 3. |
| 4. | The centre Ball or Joker, | "      | 14 |

## Partners and Turn in Playing.

The sides are equally divided, half taking the dark Balls, Red, Black, and Blue, and half the light Balls, White, Yellow, and Orange.

The red plays first, and the others follow in the order of the colors on the Starting Post, which are as follows, viz: Red, White, Black, Yellow, Blue, and Orange.



DIAGRAM

OF

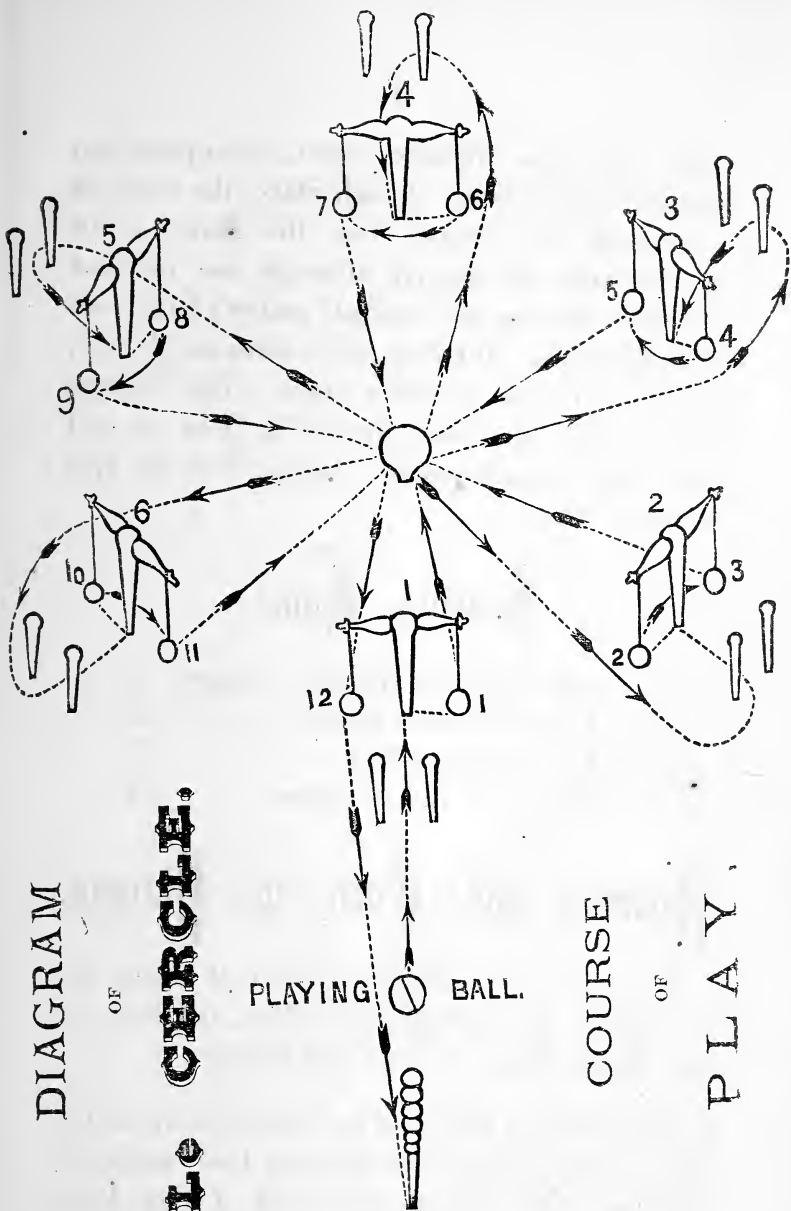
**Le CERCLE.**

PLAYING BALL.

COURSE

OF

PLAY.



## Rules of the Game.

1. In starting, Red leads off by placing the Playing Ball half-way between the Starting Post and Wicket Pins No. 1. Run the Wicket, strike the Stake, then the right hand red Swinging Ball, and finish by striking the Joker. If the player makes this play without missing, he has run the first course, and is entitled to one and one-half mallet's length towards Wicket Pins No. 2.

2. He then plays for position for running No. 2 Wicket; runs the Wicket, hits No. 2 Stake, then left-hand Swinging Ball, then right-hand Swinging Ball, and finishes this course by striking the Joker. The DIRECT play is the same around the entire circle. After making the Joker for the last time, play for the left hand red Swinging Ball on Stake No. 1, as it was left for that purpose in running the first course, then strike the Starting Post, and the player becomes a Tease.

3. A Tease is at liberty to play upon *any* Ball upon the ground, in order to keep back his opponents from position and to assist his partners through the game. If, however, he fails to strike the ball played for, he loses his play and awaits his next turn, but if successful he is entitled to play

upon another Ball and so on. He cannot, however, *strike* any Ball twice in the same tour of play; and should his Ball *from any cause* strike the Joker he is ruled out of the game. The object of a Tease is to strike and then *drive* his opponents out of position and assist his partners to make their direct play.

4. Any player not desiring to act as a Tease can finish his game by playing his Ball against the Joker, after having struck the Starting Post in its regular order.

5. Any player (while on his tour of play) missing a Wicket, Stake, Swinging Ball, Playing Ball, Joker or Starting Post, loses his play, and must await his next turn as designated by color on Starting Post. When a player misses the first Wicket he loses his play, and must await his next turn, when the Ball must be played from where it rested, as in all other cases of missing. No player can play upon another Ball or score any points in the game until he runs the first Wicket. Neither can his Ball be played upon.

6. Any player, while making his tour of play, can drive an opponent's Ball out of position if he first strikes it with his; but the same Ball cannot be driven twice during the same tour unless the Playing Ball scores a Wicket, Stake, Swinging Ball, Joker or Starting Post.

7. A Ball is *driven* by placing the Ball of the player by the side of, and in contact with, one just struck, then, retaining his own Ball by a firm pressure of the foot, he strikes it, driving the other in the desired direction, while his remains in its place. He then continues his direct play, or plays upon any other Ball, from where his Ball rests.

8. A player does not lose his turn by flinching: the opponent's Ball *must* be driven and the player's Ball retained in its place; should the Playing Ball flinch, the player has another trial from the original position. A Ball is said to flinch when it slips from under the player's foot while being struck.

9. A Ball cannot be driven in any other manner than that provided by Rule 7th. A Ball must be struck before it can be driven, and whenever a Ball is struck it *must be* driven, except in case of Balls not having run the first Wicket, else the player will lose his turn.

10. Whenever *several* Balls are struck, at the same stroke, they must be driven in the order in which they were hit. The player *placing* his Ball by the side of each in succession. His play must then be continued from where his Ball rests, after having driven the last Ball in its order. If a player *omit*, at any time, to *drive* a Ball, after it has been *struck*, he will lose his turn.

11. Any ball driven from the field can be

placed within limits on a line with its former position. No allowances are to be made for unevenness of ground. All Balls must be played from where they stop, unless outside the limits.

12. A player can in his tour of play *turn from his course* to assist a partner or drive an opponent, and does not lose his turn by so doing, unless he fails to strike the Ball played for. He can also drive *any or all* of his opponents or assist *any or all* of his partners successively, provided he can first strike their Playing Balls; after having driven them he can continue his direct play. He is, however, still confined to Rules 6th and 7th. A Ball making a point in its regular order, either by accident or through the assistance of a partner, is entitled to the count.

13. *All the Wickets* must be run from the *outside* of circle towards the *centre*. All other direct plays, viz; striking a Stake, Swinging Ball, Joker or Starting Post, can be made from *any direction* in their proper order.

14. Any player becoming entitled to one and one-half mallet's length can take it in *any direction* which he may desire. A player is entitled to one and one-half mallet's length each time he makes a *single* course, including Joker, without missing.

15. Where four or six persons are playing as sides, two or three against each other, the first side

(light or dark Balls) running the entire course wins. When playing independently of each other, the first player running the entire course is victor. The *entire* course consists in playing each *single* course, as described in Rules 1 and 2, in its order, then striking the left-hand red Swinging Ball as directed in Rule No. 2, then Starting Post, and is finished by striking the Joker in the centre.

16. The Score Table is merely to show the number of direct plays as made by each player, how far he is on each course, how many courses he has made, and how each side (when playing as such) is progressing in the game.



**HALLET, DAVIS & CO.,**

MANUFACTURERS OF

**NEW PATENT ORCHESTRAL GRAND**

**PARLOR GRAND, AND SQUARE PIANOS.**

***Forty Premiums Awarded!***

*Finest toned Pianos in the country. Prices less than any other first-class make. New scales and styles.*

Read the following from Gov. CLAFLIN.

BOSTON, Dec. 17, 1869.

*Gentlemen,*—I enclose you a check for Orchestral Grand Piano purchased of you; and I am happy to say it is much admired, especially by those whose experience is such as to give them accurate knowledge of the *essentials* in a first-class instrument.

With great respect, I am yours truly,

WILLIAM CLAFLIN.

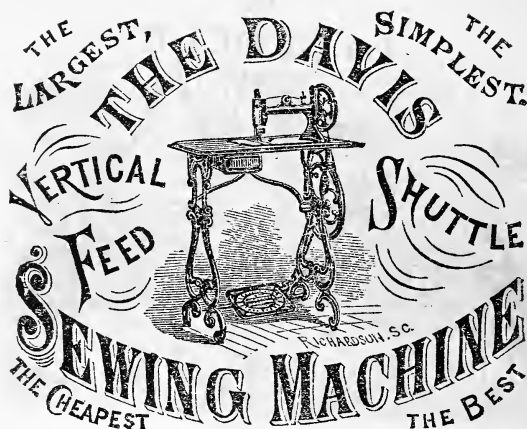
Messrs. Hallet, Davis & Co.

*From the Newton Journal.*

**PIANOS FOR THE PUBLIC SCHOOLS.**—In accordance with the vote of the town, the School Committee have furnished Pianos for the High School, and also for the Grammar Schools at West Newton, the Lower and Upper Falls, Auburndale, Newton Centre, and Oak Hill. The Pianos selected were the "Square Grand" of Messrs. HALLET, DAVIS & Co., of which so much is said in commendation at the present time.

Send for Catalogue, free.

**272 Washington Street, Boston.**



Possesses all the desirable qualities of the Standard Machines in the market. In its *Capacity*—being the **LARGEST** Family Machine made. In its *Simplicity*—being composed of but **THIRTEEN WORKING PARTS**. In its *Adaptability to a wide range of work*. In its *Ease of Operation*—running light and quiet, and being easily comprehended. In its

*Superior Construction and Beauty of Style and Finish.*

**BUT ITS PRINCIPAL FEATURE IS ITS**

## **VERTICAL FEED,**

which is the most practical and desirable device for the purpose possessed by any Machine, giving **THE DAVIS** the preference, and which the Manufacturers claim makes it

## **SUPERIOR TO ALL OTHER MACHINES.**

**THE DAVIS** has been before the public nearly **TEN Years**, and, unlike other Machines, has not been puffed into notoriety, but in a quiet way has earned a great reputation on account of its *many desirable qualities*.

**Also, THE CRANE KNITTER,**  
the **SIMPLEST** and **BEST** in use.

Agents are desired in every town in New England not already occupied.

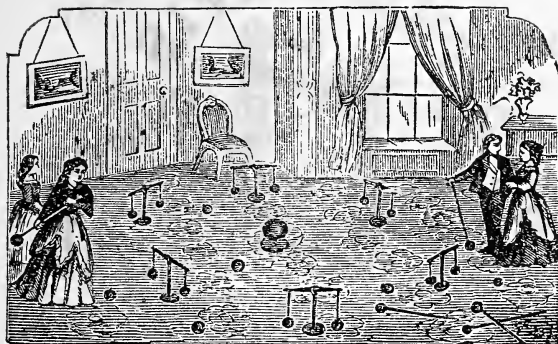
**J. Q. & G. W. ADAMS,**

General New England Agents,

**22 Temple Place, . Boston.**



15  
Le CERCLE.



In view of the unprecedented favor with which this new and beautiful game has been received, the inventor is induced to adopt it for Parlor use by removing the Wicket Pins, thereby reducing the size sufficiently to enable its use in any ordinary sized room.

Price lists furnished on application.

Also in Preparation Styles for the Parlor Table.

*BLONDIN.*

A novel and ingenious Toy. Performs on a tight rope.

**PATENT INDEX BOOK MARKS!**

Indispensable to the student and reader. Ornamental and durable. Sample Card of one dozen mailed for 25 cents.

**AIR TARGET PISTOL!**

**SELF LOADING!**

**EVERY BOY WILL HAVE ONE**

**OF THE NEW CHINESE**

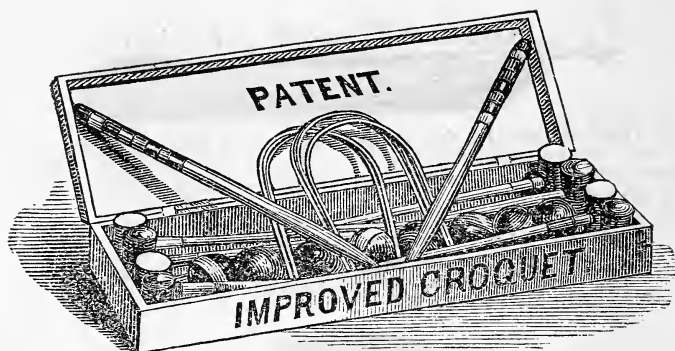
**TARGET PISTOLS.**

**COMPRESSED AIR!**

**FIRING BY**

The beautiful Target which accompanies each Pistol furnishes a novel and fascinating game.

Sample Game and Pistol, in box, sent postpaid to any address for One Dollar.



Attention is invited to our series of Croquet. including the  
**Patent Rubber Guard Mallet Set!**

We have also introduced a Leather Guard mallet with elegantly painted balls making the most stylish set that has yet been brought out.

Particular attention is invited to our patented spherical mallet, which will be received with great favor by all skilful players. Being a perfectly round ball, placed on a handle, it balances nicely in the hand and cannot strike the foot. It is also less liable to deface the balls, and as the round bat in the base ball game, has entirely taken the place of the square-sided bat, so, eventually, the spherical mallet will supersede the old-fashioned mallet.

The above styles are made only by ourselves and are the most durable manufactured.

Child's set, Maple, complete, boxed,

These are made from our Parlor Floor Sets.

Youth's set, Maple, complete, boxed, (A little smaller than the regular size.)

- O. Hardwood, full size, oiled,
- A. Maple, full size, a better set,
- B. Rock Maple, polished,
- B. Ex. Rock Maple, with apartments, galvanized arches,  
 A beautiful Set, the cheapest in the market.
- B. S. M. With our Patented Le Cercle Spherical Mallet, which  
 will eventually supersede the old fashioned Mallet,  
 "When I play Croquet at my neighbor's, I always take my  
 Le Cercle mallets."—F. LEYPOLT, of Leypol & Holt, Pub-  
 lishers, N. Y.
- C. Same as B. extra, in chestnut box,
- D. Imitation Boxwood, (very handsome) in chestnut box.
- E. Leather Guard Mallet, balls richly painted in circles.  
 An elegant set, in chestnut box,
- F. Boxwood, extra, chestnut box.

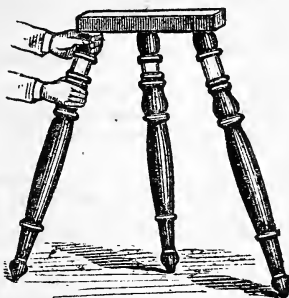
Parts of Sets furnished to order. Special contracts made  
 with Freight Companies for large orders,



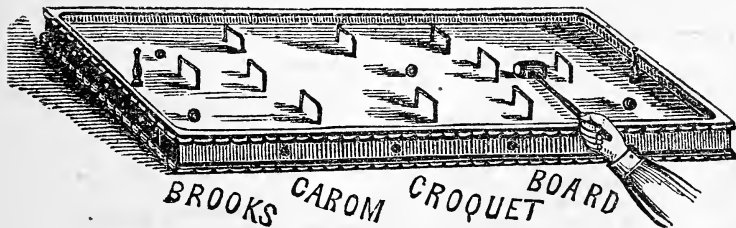
(of which we are the sole manufacturers), is acknowledged to be one of the most DELIGHTFUL games ever invented. We have made a new style of black walnut, to take the place of the pine stained.

- No. 1. Black Walnut, plain, wood balls,  
 " 2. " " lined with cloth.  
 " 3. " " full length, ivory balls.  
 " 4. " " fine inlaid, extra.  
 Extra sizes made to order.

The EXTENSION TRIPOD is an elegant and ingenious arrangement to elevate or depress the alley, croquet board, &c.



To be placed at each end of the alley, &c. Can be taken apart and packed in a small space.



These boards can be used for Croquet or Billiards, and are constructed in a manner that insures elasticity, strength, and accuracy of level.

## CARPET CROQUET

ingeniously arranged and played without injury to carpet.

## BILLIARD CROQUET

To play on any Table, with loaded wickets and guard complete.

# RING QUOITS!

A beautiful game, requiring less space than other Field Games, less time to play, as well as being more portable and less expensive. It can be played by both sexes and all ages. It is just the thing to take into the country or for a picnic.

It can be used to good advantage while the Croquet game is in progress, as it requires but little space.

## THE IMPLEMENTS

consist of ten wood stakes, neatly painted and numbered from five to fifty, a pitcher's post, five heavy metallic rings, slate for keeping the score, and Book of Directions, all packed in a wood case, — No. 2, \$2.50; No. 3, \$3.00.

# Congress Record Ink!

Is unexcelled for its rich, distinct Color, a beautiful purple Black, and free flowing qualities.

It is *without* sediment, flows freely, does not corrode or drop from the pen like fluid ink, nor thicken.

*Extracts from a few of our many Testimonials.*

It is the best I ever used. JAS. T. FIELDS, (Ticknor & Fields).  
"Have used it over a year, and the longer we use it the better we like it." WATCHMAN & REFLECTOR.

I cheerfully recommend it. C. L. FLINT, Sec. Ag'l Bureau.  
Have written miles of manuscript with it. N.Y. PATHFINDER.  
Gives unqualified satisfaction. EDITOR COM'L BULLETIN.  
I can speak with admiration of it. HON. DAVID CHOATE.  
Commend it especially for clergymen. W. BARROWS, D. D.  
It flows smoothly, improves in purity and beauty of color.

P. S. GILMORE,

CONGRESS CARMINE INK.

COLORED INKS, — beautiful colors for writing or painting.

CONGRESS RECORD PENCILS, Nos. 1, 2, 3, and 4, — equal to the best.

D. B. BROOKS & BRO., Manufacturers,  
53 Washington St., Boston.

## CLOTHE YOUR BOYS

—AT—

# FENNO'S NEW STORE,

Cor. Beach and Washington sts., Boston.

# POPULAR GAMES.

GAME OF THE DETECTIVES:



One of the most interesting and exciting games ever published, representing the flight of a criminal pursued by Detectives. It is played with a board, four pawns or men and thirty-six cards. Sample mailed postpaid for \$1.00.

## BURIED CITIES

is the name of a new and delightful evening entertainment. It exercises and strengthens the reflective powers of the mind, and will be found useful and interesting to all. The Places given are called buried because they are so hidden in the sentences "that it is hard work to dig them out." Some will be found simple enough for the youngest heads. Sample mailed for 50 cents.

We supply the popular games:

Authors Improved.  
 Checkered Game of Life.  
 Zoetrope.  
 Historiscope.  
 Myriopticon.  
 Smashed-up Locomotive.  
 Model Ship.  
 Wood Jackstraws.

Christ Blessing Little Children.  
 Magic Hoops.  
 Parcheesi.  
 Natural History Cards.  
 Crandall's Blocks.  
 Aerial Globe Tosser.  
 Chameleon Top.

SQUAELS, the popular English Game.

We manufacture three styles.

Dr. Busby, Mansion of Happiness, Extant Authors, Picture Pass Word, Words Within Words and Blowing Cotton, Fate Leaves, Garrison Games, Jack Straws, Siege of the Mountain.

SHADOW PICTURES, a beautiful divertisement, for making Shadow Portraits.

Send Stamp for Circular.

**D. B. BROOKS & BRO.,**

55 Washington Street, Boston.

# JAMES R. OSGOOD & CO.'S NEW BOOKS.

**Hawthorne's Works.** New Illustrated Library Edition. Now Ready. "Marble Faun," "Twice Told Tales," "Mosses from an Old Manse." Price of each, \$2.00 per volume.

**Condensed Novels.** By BRET HARTE. New and Enlarged Edition. 1 vol. 16mo. Uniform with "Poems" and "The Luck of Roaring Camp." With Illustrations. \$1.50.

**The Household Tennyson.** The complete poetical works of ALFRED TENNYSON. 1 vol. 12mo. Bevelled edges, and handsomely stamped. With Portrait and 60 Illustrations. \$1.75. *Author's Household Edition.*

**Pike County Ballads, and other Pieces.** By JOHN HAY. 1 vol. 16mo. \$1.50.

**Our Eyes, and How to Take Care of Them.** By HENRY W. WILLIAMS, M. D., Author of "Diseases of the Eye, etc." 1 vol. 16mo. \$1.00.

**Alfred the Great.** By THOMAS HUGHES, Author of "Tom Brown's School Days at Rugby," "Tom Brown at Oxford," etc. With Illustrations and Map. 1 vol. 16mo. \$1.50.

**Ten Great Religions.** By JAMES FREEMAN CLARKE. 1 vol. Large 12mo. \$3.00.

It is a work of great value, and written so simply and clearly as to interest all thoughtful readers.

**New Book of Nonsense.** Nonsense Songs, Stories, Botany, and Alphabets. With 148 Nonsense Illustrations. By EDWARD LEAR. \$2.00.

"In the ideal of nonsense, Mr. Lear stands at the very summit of the human race.—*London Spectator.*

**A Terrible Temptation.** By CHARLES READE. Part II. Paper, 25 cents.

"Mr. Reade's new serial, which appears in *Every Saturday*, promises to illustrate his high artistic and dramatic power as a writer, quite as fully as anything which he has heretofore done. Since the death of Dickens, Reade is confessedly at the head of living novelists."—*Morning Star.*

*\*\*For sale by all Booksellers. Sent, post-paid, on receipt of Price, by the Publishers.*

## JAMES R. OSGOOD & CO., BOSTON,

LATE TICKNOR & FIELDS AND FIELDS, OSGOOD & CO.

## Extracts from the Press and Correspondents.

"We speak from actual experience, after weeks of enjoyment. We pronounce 'Le Cercle' the best game cut. At Hampton and Rye it is serving to enliven the festive scenes on the "Beaches."—Exeter News Letter.

"The set which we have used at our home has become so popular that it is now going the rounds of our friends' houses."—Pub. Chicago Advance.

"A powerful rival to Croquet."—Boston Advertiser.

"Will become very popular."—N. Y. Literary Bulletin.

"It has many advantages over Croquet, while it possesses all its desirable features."—N. Y. Eclectic Mag.

"A successful rival of Croquet; much more ingenious and interesting."—Bos. Com. Bulletin.

"Croquet is to yield the palm to Le Cercle, which takes half the space, presents more variety, and is furnished with a more elegant apparatus."—Portland Press.

"If you would keep up with the times, and your neighbors, get 'Le Cercle.'"—Hingham Journal.

"A very interesting game. The round mallet, especially, is a great improvement. When I play Croquet at my neighbors, always take my Le Cercle mallets."—F. LEYPOLT, of LEYPOLT & HOLT, Publishers, New York.

"Very interesting."—L. P. ...., Wellesley, Mass.

"My children have played a great deal with it. It is a very nice game."—A. B. S. ...., Winchendon, Mass.

"We are delighted with it."—Miss Ella B. ...., Waverly, N. Y.

"Like it exceedingly."—G. W. G. ...., Rockville, Conn.

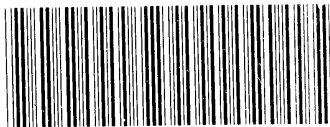
"It will take the place of Croquet in this section, if it can be sold at a like cost."—J. F. SHORES, Bookseller, Portsmouth, N. H.

"There is a FURORE about this new and fashionable game, scarcely second to Croquet when first introduced."—Demorest's Monthly, (June.)

"I take pleasure in recommending Le Cercle. My patients are very partial to it, preferring it to Croquet, both games being upon our Lawn. They have sometimes become so interested as to require a lantern to finish out their last game."—Albert Day, M. D., Greenwood.

## THE NEW METALLIC SOCKETS,

(A recent improvement) for receiving and holding the cross-bars firmly in place; when once inserted in the ground, they can remain, thus saving the driving of the cross-bars but once for the whole season. These will be furnished without extra charge in Nos. 2, 3 and 4.



0 029 712 925 9

